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<p>After 1.1 million plays in soft launch and countless updates, Vortelli

s has finally</p>
<p> been released globally on Poki. You can 👄 play it here:</p

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<p> //poki/en/g/vortellis-pizza</p>
<p>My Journey with PlayCanvas</p>
<p>I started working with</p>
<p> PlayCanvas in July of 2024. After one year of on 👄 and off wo

rk, I released a playable</p>
<p> version of Vortelli s in mid-July 2024. After having spent so long wor

king on 👄 the same</p>
<p> project, I had no idea if it was any good. It received a small amount

of attention from</p>
<p> 👄 Twitter and the PlayCanvas forums. Around the same time, I

sent a demo to Poki. I was</p>
<p> absolutely delighted to 👄 learn that the Poki team loved the

demo and wanted to work with</p>
<p> me! I signed their publishing agreement and 👄 over the next f

ew weeks, I worked with them</p>
<p> to integrate their API and monetize the game with ads.</p>
<p>At the 👄 end of August, Vortelli s</p>
<p> was soft launched in a few test regions, Brazil, France, Italy, Sweden

 and Turkey. This</p>
<p> was 👄 my first time launching a game at scale and I had no id

ea what to expect. On the</p>
<p> first day, 👄 my eyes were glued to the stats dashboard and I

kept checking my game server</p>
<p> logs over and over. I 👄 didn t get much actual work done that

 day! The player count</p>
<p> peaked at 12 on the first day of soft 👄 launch.</p>
<p>The next day, I noticed a worrying</p>
<p> netcode bug and players were leaving angry reviews complaining they co

uldn t click on</p>
<p> 👄 anything in the game. After hours of stressful debugging, I

 found a time code bug in</p>
<p> the netcode I d written 👄 where players with low spec devices

 were sometimes getting</p>
<p> desynced and weren   t able to interact with objects in the game &#12806

8; world. In a mild panic,</p>
<p> I managed to implement and deploy a fix. I learned that the dt variabl

e can 👄 drift over</p>
<p> time making it unsuitable for precise time keeping, use performance.no

w() instead.</p>
<p> Unfortunately that was just the start of 👄 my problems.</p

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<p>The next morning I was woken up</p>
<p> around 4:30am by a notification that all the servers were completely f