

jogo do among us

Colin Lane Games AB 4.4 2,282,672 votes

Slay monsters to escape from the Temple of Boom!

This explosive platform game challenges you to survive waves of deadly attacks.

Campaign mode, you will face ungodly creatures in three temples. In Endless mode, your mission is to kill everything and stay alive!

Controls:

Single player

Jump or Double jump - arrow up

Move sideways - left/right arrow

Pick up weapon - down arrow

Shoot - z

Switch weapon - x

Two player

Player 1

Jump or Double jump - w

Move sideways - a/s

Pick up weapon - s

Shoot - c

Switch weapon - v

Player 2

Jump or Double jump - arrow up

Move sideways - left/right arrow

Pick up weapon - down arrow

Shoot - k

Switch weapon - l

About the creator: Temple of Boom is created by Colin Lane Games, a one-man studio based in Stockholm, Sweden. Colin Lane's other games include b-ball hits Dunkers and dunkers-2, arcade wrestler-games Wrassling and Rowdy Wrestling, multiplayer tower defense game Fortz, sports romp Golf Zero and his latest Big Shot Boxing.

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