

portomaso roulette

Betting on Super Spin Roulette Live

It's important to understand the two main bet types in Super Spin Roulette. Not least 0, £ because one type will get the benefit of the multipliers and

the other type will not.

The two bet types are:

Outside 0, £ Bets These are bets placed on the outside of the betting

grid. These tend to be the Even Money 0, £ bets, like Red/Black, Odd/Even, High

/Low and Column Bets and Dozen bets, which pay 2:1. Inside Bets these are indi-

vidual 0, £ numbers or combinations of numbers and have normal payouts of between

35:1 to 5:1. It is these bets that multipliers 0, £ will be paid on, and also

the bets that have their normal payouts reduced (which pays for the multipliers)

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The outside 0, £ bets play as they do on a regular European Roulette table, so there is no harm in playing those bets 0, £ on the Super Spin table, you

will get the same return.

The implications of playing the Inside bets and the impact the 0, £ mul-

tipliers have on the payouts does need some explanation.

Inside Bets

Straight Up Bet This is a bet where your chip covers 0, £ one number on

the betting grid. There are thirty-seven numbers to choose from. You can place

as many straight-up bets 0, £ as you like. The multiplier payout will be for the

full amount. Payout = Straight-up Bet amount x Multiplier.

Split Bet 0, £ This is a bet where your chip covers two numbers so

half the amount is on one number 0, £ and half on the other. You cover two numbers

with one bet. The multiplier payout for a Split bet is 0, £ half. Payout = Split-

Bet amount x multiplier divided by two.

Street Bet Your chip covers three numbers across the betting 0, £ grid.

There are 12 rows to place bets on. The multiplier payout for a Street Bet is

a third. Payout 0, £ = Street Bet amount x Multiplier divided by three.

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Corner/Basket bet This is a bet where you place your chip 0, £ on the

intersection where 4 numbers meet. Hence the corner. The multiplier payout for

a Corner bet is a quarter. 0, £ Payout = Corner Bet Amount x multiplier divided

by four.