

## slot asd123

`<div class="hwc kCrYT" style="padding-bottom:12px;padding-top:0px">`

You can connect as many signals as you want to a single slot, and a signal can be connected to as many slots as you need. It is even possible to connect a signal directly to another signal. (This will emit)

[Signals & Slots - Qt 4](#)

[het.as.utexas.edu : HET : Software : html : signalsandslots](https://het.as.utexas.edu/HET/Software/html/signalsandslots/)

[Signals & Slots - Qt 4](#)

To connect the signal to the slot, we use `QObject::connect()`.

There are several ways to connect signal and slots. The first is to use function pointers: `connect(sender, &Object::des)`

[Signals & Slots | Qt Core 6.6.1](#)

[doc.qt.io : signalsandslots](https://doc.qt.io/signalsandslots/)

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